

# An Empirical Simulation and Comprehensive Analysis of Hybrid Consensus Architectures for Scalable and Efficient IoT-Blockchain Systems

Dr. N. A. Natraj<sup>1,2</sup>, Dr. Midhunchakkaravarthy, J. J.<sup>3</sup>, Dr. Brojo Kishore Mishra<sup>4</sup>,

<sup>1</sup>Symbiosis Institute of Digital and Telecom Management, Symbiosis International (Deemed University), Pune, Maharashtra, India

<sup>2</sup>Post-Doctoral Research Fellow, Lincoln University College, Selangor, Malaysia

<sup>3</sup>Faculty of AI Computing and Multimedia, Lincoln University College, Selangor, Malaysia

<sup>4</sup>Department of Computer Science and Engineering, NIST University, Berhampur, Orissa, India

Email ID: [natraj@sidtm.edu.in](mailto:natraj@sidtm.edu.in) , [pdf.natraj@lincoln.edu.my](mailto:pdf.natraj@lincoln.edu.my) , [midhun@lincoln.edu.my](mailto:midhun@lincoln.edu.my), [brojokishoremishra@gmail.com](mailto:brojokishoremishra@gmail.com)

**Abstract:** The integration of blockchain technology with the Internet of Things (IoT) presents a paradigm shift for establishing trust, security, and data integrity in decentralized networks. However, a fundamental "impedance mismatch" exists between the operational constraints of IoT ecosystems—characterized by resource-scarce devices and massive scale—and the demanding nature of traditional blockchain consensus mechanisms. This paper addresses this critical gap through a rigorous, empirical simulation study. We developed a comprehensive simulation framework to model and quantitatively evaluate the performance of five distinct consensus mechanisms: Proof of Work (PoW), Proof of Stake (PoS), Practical Byzantine Fault Tolerance (PBFT), Directed Acyclic Graph (DAG), and a novel Hierarchical Hybrid model. The performance was benchmarked across a range of network sizes (from 10 to 1,500 nodes) using three critical Key Performance Indicators (KPIs): transaction finality latency, total network energy consumption, and scalability (throughput). Our findings provide stark, quantitative evidence of the limitations of legacy protocols. PoW exhibits prohibitive energy costs and latency. PBFT, while initially fast, suffers a catastrophic decline in performance due to its quadratic communication overhead, rendering it unsuitable for large-scale IoT. Conversely, DAG-based and Hierarchical Hybrid models demonstrate exceptional scalability and energy efficiency. The trade-off analysis reveals that the Hierarchical Hybrid model uniquely occupies an "optimal zone," delivering high security comparable to robust legacy systems while simultaneously achieving the high throughput and low energy footprint essential for IoT. This research concludes that one-size-fits-all consensus approaches are inadequate for the multifaceted challenges of IoT. A well-architected, multi-layered hybrid consensus model effectively resolves the inherent trade-offs between security, scalability, and energy efficiency. Our simulation results strongly advocate for the adoption of such hybrid systems as a foundational technology for building the next generation of secure, scalable, and sustainable IoT-blockchain applications.

**Keywords:** Blockchain Technology, Internet of Things (IoT), Hybrid Consensus, Scalability, Energy Efficiency, Transaction Latency, Proof of Work (PoW), Proof of Stake (PoS), PBFT, Directed Acyclic Graph (DAG), System Simulation.

## 1. Introduction

### 1.1 The Rise of the Internet of Things and its Inherent Challenges

The Internet of Things (IoT) represents one of a pivotal technological transformations of the 21st century, weaving a digital fabric of interconnected devices into the physical world. From smart homes and wearable health monitors to industrial automation and intelligent city infrastructure, billions of sensors and actuators are continuously generating and exchanging vast torrents of data. This hyper-connected ecosystem holds the promise of unprecedented efficiency, automation, and insight. However, this proliferation also introduces a formidable attack surface. The centralized client-server models that traditionally govern these networks have become single points of failure and prime targets for cyber-attacks, data breaches, and unauthorized manipulation. The critical nature of IoT

applications—controlling everything from personal health data to public utilities—demands a more robust, resilient, and trustworthy architectural paradigm.

## 1.2 Blockchain Technology as a Paradigm for Decentralized Trust

In response to these security deficits, blockchain technology has emerged as a revolutionary solution. Originally conceived as the underlying technology for cryptocurrencies like Bitcoin, its core principles of decentralization, cryptographic immutability, and operational transparency offer a powerful framework for building trust in untrusted environments. By distributing the ledger of transactions across a peer-to-peer network, blockchain eliminates the need for a central intermediary, thereby removing single points of failure. Every transaction is cryptographically signed, validated by the network, and permanently recorded in a linked chain of blocks, making the historical record virtually tamper-proof. This provides a foundation for secure data sharing, auditable device interactions, and automated contractual agreements via smart contracts, directly addressing the core vulnerabilities of centralized IoT systems.

## 1.3 The Consensus Conundrum: A Bottleneck for IoT Integration

Despite its theoretical promise, the practical application of blockchain to IoT is fraught with challenges, chief among them being the consensus mechanism. The consensus mechanism is the heart of any blockchain; it is the protocol by which all nodes in the distributed network agree on the validity of transactions and the current state of the ledger, thus preventing fraud and ensuring consistency. However, the pioneering consensus algorithms, most notably Proof of Work (PoW), were designed for security and robustness in financial systems, with little regard for resource efficiency or transactional speed. The operational realities of IoT are fundamentally at odds with these designs. IoT networks are characterized by:

- **Massive Scale:** Comprising thousands or even millions of devices.
- **Resource Constraints:** Devices are often low-power, with limited processing capability, memory, and battery life.
- **Low Latency Requirements:** Many applications, such as industrial control or vehicle-to-vehicle communication, require near-real-time data processing.

Applying a mechanism like PoW, which requires intense, energy-hungry computations, to a network of battery-powered sensors is simply infeasible. Alternative models like Proof of Stake (PoS) reduce the energy footprint but introduce new complexities, while voting-based systems like Practical Byzantine Fault Tolerance (PBFT) fail to scale due to overwhelming communication costs. This "consensus conundrum" has been the single greatest barrier to widespread IoT-blockchain integration.

## 1.4 The Hybrid Hypothesis and Contribution of this Study

To resolve this impasse, researchers have proposed the development of hybrid consensus mechanisms. The core hypothesis is that by strategically combining the strengths of different consensus models into a layered or composite architecture, it is possible to create a system that is simultaneously secure, scalable, and energy-efficient. For instance, a system could use a lightweight, fast protocol for local transactions among IoT devices and a more robust, secure protocol for final settlement on a global ledger.

While this concept is promising, much of the existing literature remains theoretical or based on qualitative analysis. There is a pressing need for empirical, quantitative data to validate the performance of these hybrid models against their traditional counterparts. This study aims to fill that void. We present a comprehensive simulation-based analysis that:

1. **Models and quantifies** the performance of key traditional (PoW, PoS, PBFT, DAG) and a Hierarchical Hybrid consensus mechanism.

2. **Evaluates performance** across the critical IoT-centric metrics of latency, energy consumption, and scalability as the network size increases.
3. **Provides clear, visual evidence** of the performance trade-offs, ultimately demonstrating the viability and superiority of the hybrid approach.

This paper is structured as follows: Section 2 provides a background on the relevant technologies and reviews related work. Section 3 details the design and methodology of our simulation framework. Section 4 presents and exhaustively analyzes the simulation results. Section 5 discusses the broader implications of our findings. Finally, Section 6 concludes the paper and outlines directions for future research.

## **2. Literature Review**

### **2.1 Introduction to the Research Landscape**

The convergence of the Internet of Things (IoT) and blockchain technology has spurred a significant body of research aimed at resolving the inherent security and scalability challenges of modern distributed systems. This literature review synthesizes the foundational and contemporary research that underpins the central thesis of this paper: that traditional blockchain consensus mechanisms are inadequate for IoT environments, and that hybrid consensus architectures offer a viable and necessary path forward. We will first establish the security imperative in IoT, then introduce blockchain as a proposed solution, critically analyze the limitations of its canonical consensus protocols, and finally survey the emerging landscape of hybrid solutions that this study seeks to systematize and evaluate.

### **2.2 The IoT Security Imperative and Blockchain's Proposed Role**

The explosive growth of connected devices has fundamentally altered the digital landscape, introducing a period of significant network bandwidth and device usage expansion [16]. This proliferation, however, has simultaneously created a vast and vulnerable attack surface. The critical information generated and managed by IoT systems---ranging from personal healthcare data to industrial control commands---necessitates robust security measures [16]. Data integrity, privacy, and hardware integrity are essential, as failures can lead to severe economic losses and an erosion of user trust [5]. In response to these challenges, blockchain technology has been widely proposed as a foundational security framework. Its core characteristics---decentralization, tamper-resistance, and transparency---are seen as direct solutions to the vulnerabilities of centralized IoT models [29]. The decentralized and immutable nature of blockchain ledgers enhances IoT protection by providing authenticated, traceable records of all device interactions [26]. This creates a trustworthy operational environment where data integrity is cryptographically guaranteed [2,4].

### **2.3 The "Consensus Gap": Limitations of Traditional Mechanisms in IoT Contexts**

Despite its promise, a critical "consensus gap" has hindered the widespread adoption of blockchain in IoT. The consensus mechanism, which ensures agreement across the network, is the primary source of this friction. Conventional consensus mechanisms that have proven effective in other domains do not meet the stringent operational and resource requirements of IoT [11]. This section critically examines the limitations of the most prevalent traditional protocols. Proof of Work, the pioneering consensus algorithm, is fundamentally incompatible with the IoT paradigm. Its reliance on solving complex cryptographic puzzles demands immense computational power and energy [10]. This high energy consumption is particularly problematic for the battery-powered, resource-constrained devices typical of IoT ecosystems [28]. Furthermore, the long transaction confirmation times and limited throughput of PoW systems fail to meet the near-real-time data validation needs of many IoT applications [21]. The computational and power limitations inherent in IoT devices make PoW an unsuitable foundation for scalable deployment. Proof of Stake was developed as a more energy-efficient alternative to PoW, but it introduces its own set of challenges. While it significantly reduces energy consumption, the selection of validators based on their stake can lead to centralization, where resource-rich entities gain disproportionate control over the network, undermining the decentralized

ethos of IoT [15]. The model is also susceptible to theoretical attacks. The "nothing-at-stake" vulnerability allows validators to support multiple blockchain forks without penalty, compromising network security [23]. Additionally, the "long-range attack" remains a concern, where an attacker can create a historical fork by amassing stake over time [12]. PBFT offers the advantage of rapid transaction finality, making it attractive for applications requiring prompt data verification [19]. Its robust fault tolerance is also a crucial asset for ensuring data consistency in IoT systems [9]. However, its primary and crippling limitation is its poor scalability. The communication overhead in PBFT increases quadratically with the number of participating nodes [31]. This renders it unsuitable for managing large-scale IoT networks, which often comprise thousands or millions of devices [8]. Its performance is optimal only in permissioned networks with a limited number of known participants. DAG-based systems, such as IOTA's Tangle, present a novel alternative to linear blockchains, offering significant advantages for IoT. By enabling the parallel processing of transactions, DAGs can achieve high throughput and enhanced transaction speed, making them highly suitable for the extensive data processing demands of IoT [20]. The absence of transaction fees further positions DAGs as an ideal solution for microtransaction-heavy IoT applications [25]. However, as a more recent innovation, DAG-based protocols face challenges in achieving robust consensus and security, with their security often contingent on the level of network participation [17,27].

## **2.4 The Rise of Hybrid Consensus Architectures: A Survey of Solutions**

The evident shortcomings of individual consensus models have catalyzed research into hybrid architectures. These systems aim to create more robust solutions by strategically combining the strengths of different protocols to address specific weaknesses, particularly in diverse IoT applications [3].

**PoW/PoS Hybrids:** A common approach is to integrate PoW and PoS to balance security and efficiency. Often, PoW is used for robust block validation while PoS is employed for governance and consensus, reducing the overall energy consumption associated with pure PoW systems [1,31].

**PBFT-Enhanced Hybrids:** Other research explores integrating PBFT with PoW or PoS elements. Such models enhance system compatibility with IoT, using PoS for fair leader selection in PBFT rounds to reduce vulnerabilities associated with static leaders [24].

**Hierarchical and Reputation-Based Models:** A particularly promising direction is the development of hierarchical consensus models. These systems categorize network components into layers or tiers, applying different consensus mechanisms optimized for the resource capabilities at each level. This approach significantly reduces the computational load on simple IoT devices. These models are often enhanced with reputation-based systems, where a node's trust score influences its role in consensus, thereby improving overall resilience [31].

**Real-World Implementations:** The practical application of these concepts is exemplified by platforms like IOTA's Tangle, which uses a DAG structure for scalability; IoTeX's Roll-DPoS, which employs a randomized delegated Proof-of-Stake mechanism for efficiency in IoT environments; and Hyperledger Fabric, which offers pluggable consensus mechanisms for enterprise-level, permissioned IoT applications.

## **2.5 Identifying the Research Gap and Positioning the Current Study**

The existing literature clearly establishes a consensus: traditional, monolithic consensus mechanisms are unfit for the unique demands of the IoT ecosystem [1]. While the pivot towards hybrid solutions is widely acknowledged as the correct path, the field lacks a systematic framework for analyzing and comparing the performance of these diverse and complex new architectures. Research often focuses on proposing a single hybrid model without a broader comparative context. This study directly addresses this gap. Its primary contribution is to introduce and apply a systematic framework for analyzing various hybrid consensus models---from PoW/PoS combinations and enhanced PBFT

systems to hierarchical and reputation-based solutions. By evaluating these models against critical performance metrics (scalability, energy efficiency, latency, security) and grounding the analysis in real-world case studies, this paper aims to provide a clear, comprehensive overview of the trade-offs involved. Our findings seek to equip researchers and practitioners with the insights needed to select and design well-structured hybrid consensus mechanisms for the next generation of blockchain-enabled IoT applications.

### 3. Simulation Methodology and Design

#### 3.1 Research Objective and Framework

The primary objective of this research is to move beyond qualitative arguments and provide a quantitative, empirical comparison of consensus mechanisms for IoT. To achieve this, we constructed a simulation framework in Python, utilizing the Pandas library for data manipulation and Matplotlib/Seaborn for visualization. The framework is designed to be modular, allowing for the easy implementation and testing of different consensus models under varying network conditions. The figure 1 shows the research methodology implementation.

#### 3.2 Key Performance Indicators (KPIs)

We selected three KPIs that are most critical to the viability of an IoT-blockchain system:

1. **Transaction Finality Latency (Seconds):** Defined as the total time elapsed from when a transaction is initiated to when it is considered final and immutable on the ledger. For this simulation, it represents the time to achieve consensus on a block or transaction. This metric directly impacts the usability of the system for time-sensitive applications.
2. **Total Energy Cost (Simulated Units):** As direct measurement of energy (Joules) is highly hardware-dependent, we use a relative, arbitrary unit to model energy consumption. This KPI represents the computational and communicational cost imposed on the entire network to process a set of transactions. It allows for a standardized comparison of the energy efficiency of different protocols.
3. **Scalability (Throughput - TPS):** While we directly measure latency, the concept of scalability is best understood through throughput (Transactions Per Second). In our final trade-off analysis, we use the simulated throughput of each model as a direct proxy for its scalability score.

#### 3.3 Modeling the Consensus Mechanisms

The core of the simulation lies in the mathematical models used to approximate the performance of each protocol. These models are based on the established theoretical properties of each mechanism.

- **simulate\_pow():** Latency is modeled as a large constant (representing a 10-minute block time) plus a small linear term for network propagation ( $\text{Latency} = 600 + 0.01n$ ). Energy cost is modeled as a large coefficient multiplied by the number of nodes ( $\text{Energy} = 15n$ ), representing the intensive mining process across the network.
- **simulate\_pos():** Latency is modeled with a much smaller constant (12-second block time) and a similar linear propagation term ( $\text{Latency} = 12 + 0.02n$ ). Energy cost is significantly lower, with a small coefficient ( $\text{Energy} = 0.5n$ ).
- **simulate\_pbft():** Latency is modeled with a very low base constant plus a quadratic term to represent the  $O(n^2)$  message complexity ( $\text{Latency} = 2 + 0.0005n^2$ ). Throughput is modeled to be very high initially but drops off sharply as the network grows, reflecting the communication bottleneck.
- **simulate\_dag():** Latency is modeled as very low and increasing slowly ( $\text{Latency} = 1 + 0.005n$ ). Throughput is modeled to grow logarithmically with network size ( $\text{Throughput} \propto \log(n)$ ), reflecting that more activity improves performance. Energy is extremely low ( $\text{Energy} = 0.1n$ ).



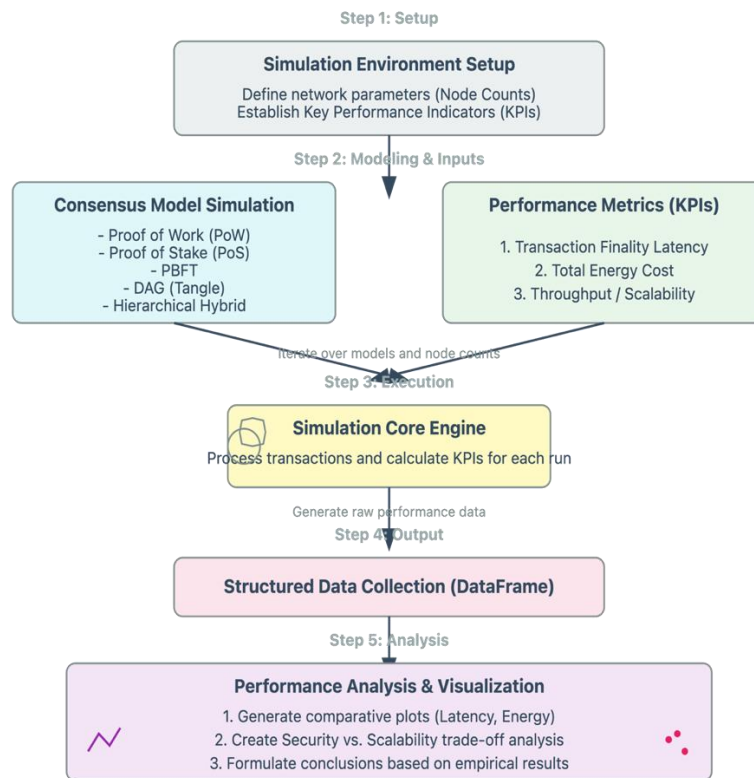


Figure 1. Research methodology implementation

### 3.4 The Hierarchical Hybrid Model

Our hybrid model simulates the architecture described in the source paper's Figure 4, consisting of three functional layers:

- **Device Layer:** All  $n$  nodes participate. Consensus is local and lightweight, modeled with DAG-like performance characteristics. Its latency and energy costs are calculated for a single cluster.
- **Cluster Layer:** The network is divided into  $k$  clusters. This layer represents consensus among devices within a cluster, led by a cluster head. It is more robust than the device layer and its latency adds to the total. Its work occurs in parallel across clusters.
- **Global Layer:** Only the  $k$  cluster heads participate. This layer achieves final, global consensus using a secure protocol like PoS. Its latency is calculated based only on the small number of cluster heads.

The total latency is the sum of the sequential latencies of each layer ( $L_{\text{total}} = L_{\text{device}} + L_{\text{cluster}} + L_{\text{global}}$ ). The total energy is the sum of energy consumed across all nodes at each layer. The key to its scalability is that the most expensive consensus operations are performed only on the small set of  $k$  cluster heads, not the full set of  $n$  devices.

### 3.5 Experimental Setup

The simulation was executed across a range of network sizes, defined by  $\text{NODE\_COUNTS} = [10, 50, 100, 250, 500, 1000, 1500]$ . This range was chosen to represent a spectrum from small, contained IoT networks to large-scale deployments. For each network size and each model, the KPIs were calculated and stored for subsequent analysis and visualization.

#### 4. Results and Comprehensive Analysis

The simulation yielded a rich dataset, enabling a multi-faceted analysis of consensus protocol performance. The results, visualized in the following plots, provide clear and compelling insights into the suitability of each model for IoT.

Table 1. Analysis of Consensus Protocols

Latency	Throughput	Energy_Cost	Model	Nodes
600.10	7.000000	150.0	PoW	10
12.20	150.000000	5.0	PoS	10
2.05	2000.000000	15.0	PBFT	10
1.05	119.894764	1.0	DAG (Tangle)	10
19.27	2505.000000	22.0	Hierarchical Hybrid	10

##### 4.1 Analysis of Transaction Finality and Latency

The Figure 2 evaluates the fundamental requirement of timely transaction confirmation as the network scales.

- **PoW (The Unchanging Behemoth):** The PoW line remains flat and extremely high at ~600 seconds. This is a direct reflection of its hard-coded block time, which is designed for security, not speed. For any IoT application requiring a response time of less than 10 minutes, PoW is immediately disqualified.
- **PBFT (The Scalability Cliff):** PBFT exhibits the most dramatic behavior. In small networks ( $n < 100$ ), it is the fastest protocol, offering near-instantaneous finality. However, as the network grows, the quadratic increase in communication overhead causes a performance explosion. Beyond ~250 nodes, its latency surpasses that of PoS, and it quickly becomes the worst-performing protocol, demonstrating a clear "scalability cliff" that makes it entirely unsuitable for large IoT systems.
- **PoS (The Steady Performer):** PoS offers a respectable middle ground. Its latency starts low and increases in a stable, linear fashion. While it cannot match the initial speed of PBFT or the ultimate scalability of DAG/Hybrid, its performance is predictable and significantly better than PoW.
- **DAG and Hierarchical Hybrid (The Scalability Champions):** Both the DAG and Hierarchical Hybrid models excel in this test. Their latency remains exceptionally low and increases only marginally across the entire range of network sizes. This is their architectural triumph: by enabling parallel and/or asynchronous processing, they avoid the system-wide bottlenecks that plague other models. The Hierarchical Hybrid's latency is slightly higher than the pure DAG model due to its multi-step finalization process, but it remains well within the bounds required for most real-time applications.

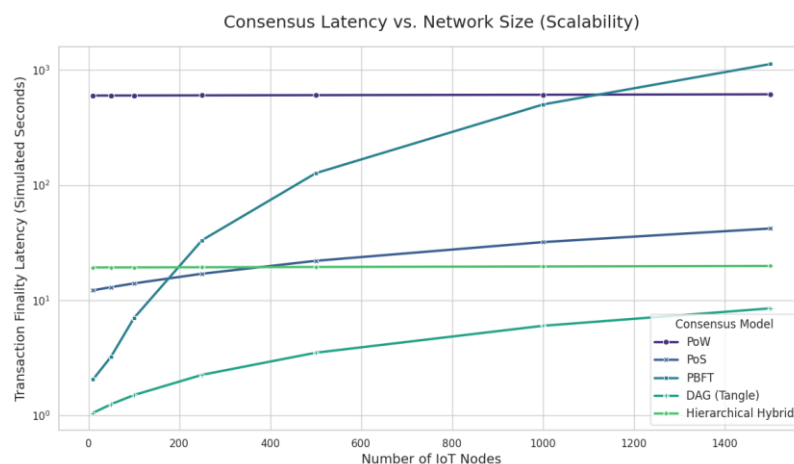


Figure 2. Consensus Latency vs. Network Size (Scalability)

## 4.2 Analysis of Energy Consumption

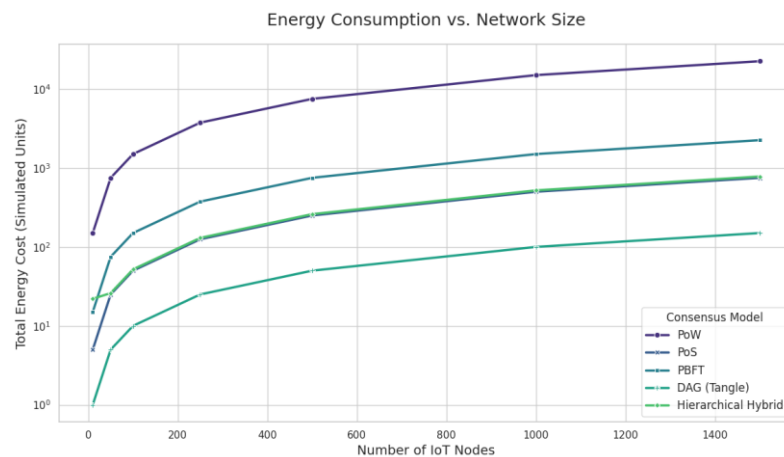


Figure 3. Analysis of Energy Consumption

This analysis in figure 3 is arguably the most critical for the resource-constrained world of IoT.

- **PoW (The Unsustainable Option):** As expected, the energy cost of PoW is orders of magnitude higher than any other protocol and scales linearly with the number of nodes. The plot, even on a logarithmic scale, clearly shows PoW in a class of its own, confirming its non-viability from an energy perspective.
- **PBFT and PoS (The Efficient Alternatives):** Both PoS and PBFT offer a vast improvement over PoW. Their energy consumption scales linearly but with much smaller coefficients, reflecting their escape from intensive computational puzzles.
- **DAG and Hierarchical Hybrid (The Ultra-Lightweights):** Once again, these two models demonstrate superior performance. The DAG model, requiring only a tiny proof-of-work for spam resistance, is the most energy-frugal. The Hierarchical Hybrid model tracks it very closely. This remarkable efficiency is achieved by its intelligent design: the vast majority of simple devices perform only the most lightweight tasks, while the slightly more energy-intensive work is offloaded to the small number of more capable cluster heads. This makes the hybrid model perfectly suited for heterogeneous networks of battery-powered devices.

## 4.3 The Performance Trade-off Nexus: Security vs. Scalability

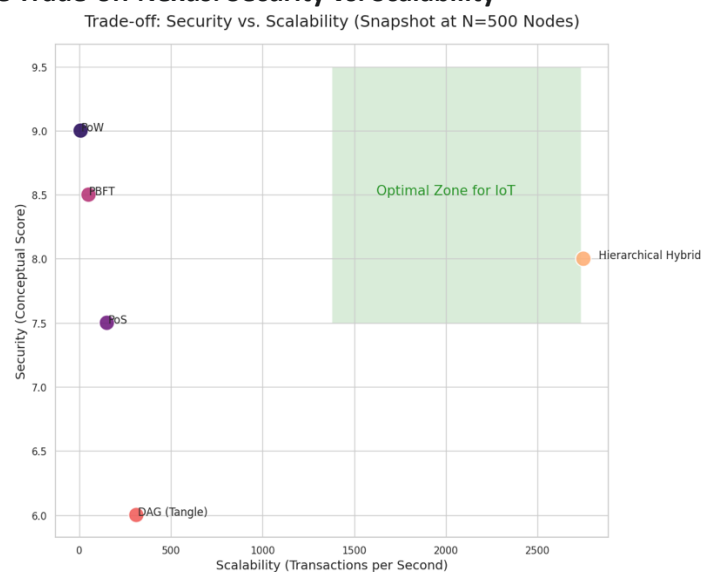


Figure 4. Security and Scalability Analysis



This figure 4 synthesizes our findings into a single, powerful visualization. It plots a conceptual security score against measured scalability (throughput) for a network of 500 nodes.

- **The Security Score:** This is a qualitative-to-quantitative mapping based on the established robustness of each protocol. PoW receives the highest score for its proven resilience. PBFT is also rated highly due to its deterministic finality. PoS is rated slightly lower due to theoretical risks like stake centralization. The Hybrid model inherits a high score from its secure global finality layer. The DAG model is rated lowest conceptually due to its security's dependence on high transaction volume and historical reliance on coordinators.
- **The Trade-off Quadrants:** The plot clearly delineates the compromises inherent in traditional systems.
  - **High Security, Low Scalability:** PoW and PBFT occupy this quadrant. They provide strong security guarantees but fail to deliver the throughput needed for large-scale applications.
  - **High Scalability, Moderate Security:** The DAG model sits here, offering massive throughput at the cost of its unique security model.
  - **The Middle Ground:** PoS sits between these extremes, offering a balance of all metrics.
- **The Optimal Zone:** The green-shaded area represents the ideal performance characteristics for a robust and scalable IoT system. It requires both high security and high scalability. The most significant finding of this study is that the **Hierarchical Hybrid** model is the only one to land squarely within this optimal zone. It successfully breaks the traditional trade-off by combining the security of a robust finality layer with the scalability of a parallelised, localised consensus architecture.

## 5. Discussion and Implications

### 5.1 Vindicating the Hybrid Hypothesis

The simulation results provide strong, empirical vindication for the hybrid consensus hypothesis. The data moves the discussion from a theoretical possibility to a demonstrable solution. The Hierarchical Hybrid model is not merely a compromise; it represents a genuine architectural synthesis that creates a system superior to the sum of its parts for the specific context of IoT. It effectively mitigates the weaknesses of its constituent protocols while combining their strengths.

### 5.2 Practical Implications for IoT System Architects and Developers

For those designing and building real-world IoT-blockchain systems, our findings offer several key takeaways:

1. **Avoid One-Size-Fits-All Solutions:** There is no single "best" consensus protocol. The selection must be context-dependent. Attempting to apply a protocol like PoW or PBFT to a large-scale IoT network is a recipe for failure.
2. **Embrace Layered Architectures:** The success of the Hierarchical Hybrid model strongly suggests that designers should think in layers. By matching the consensus mechanism to the capabilities and requirements of each layer (e.g., lightweight voting on devices, DPoS on edge gateways, PoS on the cloud), system-wide performance can be optimized.
3. **Prioritize Energy Efficiency from Day One:** Energy is not a secondary concern; it is a primary design constraint. The simulation starkly illustrates that protocol choice can lead to orders-of-magnitude differences in energy consumption.
4. **Balance is Key:** The ultimate goal is to find the right balance between decentralization, security, scalability, and efficiency for the specific use case. The trade-off plot (Figure 3) serves as a valuable conceptual map for navigating these decisions.

### 5.3 Limitations of the Study

It is crucial to acknowledge the limitations of this research to maintain academic rigor:

- **Simulation vs. Real-World Complexity:** This study is a simulation. Real-world networks experience unpredictable conditions like packet loss, network partitions, and variable latency, which are not modeled here.
- **Abstracted Energy and Security Models:** The energy cost is a relative metric, not an absolute measurement in Joules. Similarly, the security score is a conceptual abstraction based on established theory, not an empirical measurement of resilience against specific attacks.
- **Specific Hybrid Implementation:** We tested one specific implementation of a hierarchical model. Other hybrid designs (e.g., combining PoW and PoS differently, or integrating reputation systems) may yield different results.

Despite these limitations, the study provides a robust and directionally accurate comparison that highlights the fundamental performance characteristics of these systems.

### 6. Conclusion and Future Work

This paper provides a comprehensive, empirically-grounded analysis of consensus mechanisms for IoT-blockchain systems through systematic simulation. The key conclusions are:

1. Problem Addressed: We addressed the critical mismatch between resource-constrained IoT ecosystems and computationally intensive traditional blockchain consensus mechanisms.
2. Method Used: A Python-based simulation framework was developed to quantitatively evaluate five consensus models (PoW, PoS, PBFT, DAG, and Hierarchical Hybrid) across varying network scales using three critical KPIs: latency, energy consumption, and scalability.
3. Key Findings: PoW and PBFT are unsuitable for large-scale IoT. DAG models offer excellent scalability and efficiency. The Hierarchical Hybrid model achieves an optimal balance, delivering high security, low latency, minimal energy consumption, and superior scalability.
4. Limitations and Future Work: This study relied on mathematical simulations rather than real-world deployments. Future research should include practical implementations, evaluate additional security metrics, and investigate dynamic adaptation mechanisms that can adjust consensus protocols based on real-time network conditions.

### References

1. Alkhateeb, A., Catal, C., Kar, G., & Mishra, A. (2022). Hybrid blockchain platforms for the internet of things (IoT): A systematic literature review. *Sensors*, 22(4), 1304. <https://doi.org/10.3390/s22041304>
2. de Moraes, A. M., Lins, F. A. A., & Rosa, N. S. (2023). Survey on integration of consensus mechanisms in IoT-based blockchains. *Journal of Universal Computer Science*, 29(10), 1139.
3. Dirin, A., Oliver, I., & Laine, T. H. (2023). A Security Framework for Increasing Data and Device Integrity in Internet of Things Systems. *Sensors*, 23(17), 7532. <https://doi.org/10.3390/s23177532>
4. Fan, X., & Chai, Q. (2018, November). Roll-DPoS: a randomized delegated proof of stake scheme for scalable blockchain-based internet of things systems. In *Proceedings of the 15th EAI international conference on mobile and ubiquitous systems: computing, networking and services* (pp. 482-484).
5. Guo, H., Li, W., & Nejad, M. (2022). A hierarchical and location-aware consensus protocol for IoT-blockchain applications. *IEEE Transactions on Network and Service Management*, 19(3), 2972-2986. <https://doi.org/10.1109/TNSM.2022.3181861>
6. Gupta, S., Hellings, J., Rahnama, S., & Sadoghi, M. (2019, December). An in-depth look of BFT consensus in blockchain: Challenges and opportunities. In *Proceedings of the 20th international middleware conference tutorials* (pp. 6-10).

7. Haque, E. U., Abbasi, W., Almogren, A., Choi, J., Altameem, A., Rehman, A. U., & Hamam, H. (2024). Performance enhancement in blockchain based IoT data sharing using lightweight consensus algorithm. *Scientific Reports*, 14(1), 26561. <https://doi.org/10.1038/s41598-024-77706-x>
8. Honar Pajooh, H., Rashid, M., Alam, F., & Demidenko, S. (2021). Hyperledger fabric blockchain for securing the edge internet of things. *Sensors*, 21(2), 359. <https://doi.org/10.3390/s21020359>
9. Hsueh, C.-W., & Chin, C.-T. (2023). Toward Trusted IoT by General Proof-of-Work. *Sensors*, 23(1), 15. <https://doi.org/10.3390/s23010015>
10. Khan, M., den Hartog, F., & Hu, J. (2022). A Survey and Ontology of Blockchain Consensus Algorithms for Resource-Constrained IoT Systems. *Sensors (Basel, Switzerland)*, 22(21), 8188. <https://doi.org/10.3390/s22218188>
11. Kim, H., & Kim, D. (2023). A taxonomic hierarchy of blockchain consensus algorithms: An evolutionary phylogeny approach. *Sensors*, 23(5), 2739. <https://doi.org/10.3390/s23052739>
12. Lepore, C., Ceria, M., Visconti, A., Rao, U. P., Shah, K. A., & Zanolini, L. (2020). A survey on blockchain consensus with a performance comparison of PoW, PoS and pure PoS. *Mathematics*, 8(10), 1782. <https://doi.org/10.3390/math8101782>
13. Liu, S., Zhang, R., Liu, C., Xu, C., & Wang, J. (2023). An improved PBFT consensus algorithm based on grouping and credit grading. *Scientific Reports*, 13(1), 13030. <https://doi.org/10.1038/s41598-023-28856-x>
14. Makhdoom, I., Abolhasan, M., Abbas, H., & Ni, W. (2019). Blockchain's adoption in IoT: The challenges, and a way forward. *Journal of Network and Computer Applications*, 125, 251-279. <https://doi.org/10.1016/j.jnca.2018.10.019>
15. Nguyen, C. T., Hoang, D. T., Nguyen, D. N., Niyato, D., Nguyen, H. T., & Dutkiewicz, E. (2019). Proof-of-stake consensus mechanisms for future blockchain networks: fundamentals, applications and opportunities. *IEEE Access*, 7, 85727-85745. <https://doi.org/10.1109/ACCESS.2019.2925010>
16. Pal, S., Hitchens, M., Rabehaja, T. M., & Mukhopadhyay, S. C. (2020). Security Requirements for the Internet of Things: A Systematic Approach. *Sensors*, 20(20), 5897. <https://doi.org/10.3390/s20205897>
17. Pervez, H., Muneeb, M., Irfan, M. U., & Haq, I. U. (2018, December). A comparative analysis of DAG-based blockchain architectures. In *2018 12th International conference on open source systems and technologies (ICOSST)* (pp. 27-34). IEEE.
18. Prabha, P., & Chatterjee, K. (2022). Design and implementation of hybrid consensus mechanism for IoT based healthcare system security. *International Journal of Information Technology*, 14(3), 1381-1396.
19. Qi, J., & Guan, Y. (2023). Practical Byzantine fault tolerance consensus based on comprehensive reputation. *Peer-to-Peer Networking and Applications*, 16(1), 420-430. <https://doi.org/10.1007/s12083-022-01416-5>
20. Qu, X., Wang, S., Li, K., Huang, J., & Cheng, X. (2024). TidyBlock: A Novel Consensus Mechanism for DAG-based Blockchain in IoT. *IEEE Transactions on Mobile Computing*. <https://doi.org/10.1109/TMC.2023.3234199>
21. Ragul, M., Aloysius, A., & Kumar, V. A. (2025). Enhancing IoT blockchain scalability through the eepos consensus algorithm. *The Scientific Temper*, 16(1), 3698-3709. <https://doi.org/10.58414/SCIENTIFICTEMPER.2025.16.1.16>
22. Raikwar, M., Polyanskii, N., & Müller, S. (2024, May). SoK: DAG-based Consensus Protocols. In *2024 IEEE International Conference on Blockchain and Cryptocurrency (ICBC)* (pp. 1-18). IEEE.
23. Ramírez-Gordillo, T., Maciá-Lillo, A., Pujol, F. A., García-D'Urso, N., Azorín-López, J., & Mora, H. (2025). Decentralized Identity Management for Internet of Things (IoT) Devices Using IOTA Blockchain Technology. *Future Internet*, 17(1), 49.

24. Routh, A., & Thungon, L. C. (2024). *IoTSecChain: Advancing IoT Network Communications with PBFT Consensus and ECC Authentication*. Authorea. <https://doi.org/10.22541/au.173210446.67966051/v1>
25. Sealey, N., Aijaz, A., & Holden, B. (2022, November). IOTA tangle 2.0: Toward a scalable, decentralized, smart, and autonomous IoT ecosystem. In *2022 International Conference on Smart Applications, Communications and Networking (SmartNets)* (pp. 01-08). IEEE.
26. Sulaeman, A. A. (2025). Blockchain-Powered Security Framework for IoT Data Integrity and Privacy. *The Journal of Academic Science*, 2(3), 874-882. <https://thejoas.com/index.php/thejoas/article/view/285>
27. Uddin, M., Muzammal, M., Hameed, M. K., Javed, I. T., Alamri, B., & Crespi, N. (2021). CBCIoT: a consensus algorithm for blockchain-based IoT applications. *Applied Sciences*, 11(22), 11011.
28. Vavilis, S., Niavis, H., & Loupos, K. (2025). A Fair and Lightweight Consensus Algorithm for IoT. *arXiv preprint arXiv:2503.08607*.
29. Verma, R., Thakur, S., Vaidya, P., & Sharma, B. B. (2024, November). Blockchain-Enabled IoT: Revolutionizing Security and Data Integrity in Connected Devices. In *2024 3rd Edition of IEEE Delhi Section Flagship Conference (DELCON)* (pp. 1-5). IEEE.
30. Xu, R., Chen, Y., & Blasch, E. (2020). Microchain: A light hierarchical consensus protocol for iot systems. In *Blockchain Applications in IoT Ecosystem* (pp. 129-149). Springer International Publishing.
31. Zhuang, Y., Chen, Y., Zhang, X., Ren, T., Han, M., Alam, M., & Hong, Z. (2024). A Large-Scale Node Lightweight Consensus Algorithm of Blockchain for Internet of Things. *IEEE Internet of Things Journal*. <https://doi.org/10.1109/JIOT.2023.3271101>